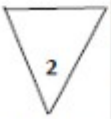
Cricket Scoring ----- Entries, Points & Symbols

Event	Symbol	Score on Tally	Notes
Captain	*		This symbol is used wherever the Captain's name is recorded.
Wicket-keeper	†		This symbol is used wherever the Wicket-keeper's name is recorded.
Wicket – player is out	W Bowlers symbol Strikers symbol	None	•If a wicket falls to **the Bowler's credit** (see below) enter **W** in the Bowling analysis- no runs can be scored except if bowled as *No-balls* and *Wides*. Runs can be scored if **Run Out** – see below •Enter this >> symbol in the Striker's/Batter's analysis
No-runs	• Dot	None	If no runs are scored enter a Dot in the Bowling analysis.
Runs scored to the Striker's/Batter's credit	Numbers **1 2 3** etc	The runs scored	•All runs scored off the Striker's/Batter's bat are entered as numerals. •Enter the numerals in **both** the Bowling analysis and in the Striker's/Batter's line.
No-ball - no runs taken	O	2 for the *No-ball*	•In the Bowling analyses enter the *No-ball* symbol. •**Two runs** are entered in the *No-ball line* of *Bowling extras*
No-ball one **BYE** run (i.e. not hit off bat) The umpire signals no ball then the bye/leg byes symbols	⊙	2 for the *No-ball* and 1 bye for the run = 3	•In the Bowling analyses enter the *No-ball* symbol with one dot inside it. – Each run taken is a dot in the middle of the circle so two runs would be two dots inside circle •For this ⊙ a total of 3 runs would be entered in the *No-ball line* of *Bowling extras*
No-ball - Runs scored to the Striker's/Batter's credit – the batter **hit the ball** and ran! The umpire signals no ball only	① ② ③ ④ etc.	2 for the *No-ball* **plus** the runs scored	•If runs are scored to the Striker'/Batter's credit. Numerals are inserted for each run scored off the bat. •In the Striker's/**Batter's line enter the number of runs scored**. •In the Bowling analysis enter the *No-ball* symbol and insert the number of runs scored off the bat inside the circle. **Two runs only** are entered in the *No-ball line* of *Bowling extras*.
Wide - no runs		2 for the *Wide*	•In the Bowling analysis, enter the *Wide symbol*. •**Two runs** is entered in the *Wide line* of *Bowling extras*
Wide With 2 Byes run		2 for the *Wide* **plus** the number of runs scored	•Enter the wide symbol plus a dot for each run taken in the Bowler's analysis – in this case two dots is two runs taken •Two runs **plus** the number of runs scored are entered in the *Wide line* of *Bowling extras*. = 4 for example given •**If the batsman hit the ball, it can't have been a wide, any runs taken go to the batsman.**
Wide and out Striker has hit own stumps or is stumped by keeper		2 for the *Wide*	•In the Bowling analysis, enter the *Wide symbol* with a w. The bowler is credited with the wicket. •Enter this >> symbol in the Striker's/Batter's analysis •Two runs is entered in the *Wide line* of *Bowling extras*
Byes Runs scored but ball has **not been hit**		The runs scored - in this example 2 runs	•In the Bowling analysis enter the *Byes* symbol. A number can be placed in the symbol for each run taken. (Technically you shouldn't put a number in the triangle as that would usually indicate the ball was hit. However, at this level and as novices it is easier) •Enter the number of runs scored in the *Byes line* of *Fielding extras*.
Leg-Byes Runs scored but ball hit leg or body of striker **not bat**		The runs scored – in this example 2	•In the Bowling analysis enter the *Leg-Byes* symbol . A number can be placed in or adjacent to the symbol for each run taken. •Enter the number of runs scored in the Leg-byes line of *Fielding extras*.
Penalty runs *This is rare at junior level*	**P 5** in the extras box	5	The penalty runs are added to the extras score of the side awarded the penalty. Enter the letter **P** and **5** in or under the extra's grid and add to the extras in the over analysis. If awarded to the fielding side and they have yet to bat award the 5 at the start of their innings.